

Library Science Scope & Sequence Chart Carl Junction R-1 School District

Library Science	I. Inquire	II. Include	III. Collaborate	IV. Curate	V. Explore	VI. Exchange
Kindergarten	<ul style="list-style-type: none"> ○ Introduce books that meet specific needs ○ differentiate between fiction and nonfiction 	<ul style="list-style-type: none"> ○ Create and problem solve using STEAM and makerspace materials 	<ul style="list-style-type: none"> ○ Participate in small group makerspace activities. 	<ul style="list-style-type: none"> ○ Identify 5 important places in the library. ○ Identify the 5 important parts of library book 	<ul style="list-style-type: none"> ○ Introduce forms of media literacy to gain information 	○
1st Grade	<ul style="list-style-type: none"> ○ Choose books that meet specific needs ○ differentiate between fiction and nonfiction ○ Determine what we already know then discuss and question to gain new information 	<ul style="list-style-type: none"> ○ Create and problem solve using STEAM and makerspace materials 	<ul style="list-style-type: none"> ○ Participate in small group makerspace activities 	<ul style="list-style-type: none"> ○ Identify 10 important places in the library. ○ Fiction books--author's last name, nonfiction books--number order by subject ○ Identify the 8 important parts of a library book. 	<ul style="list-style-type: none"> ○ Discuss forms of media literacy to gain information 	○
2nd Grade	<p>Show proper library book skills Differentiate between fiction and nonfiction Locate books using Destiny online catalog picture search Locate books on shelf with assistance</p>	<p>Create a product using makerspace manipulatives</p>	<p>Participate in small group activities to create a product Participate equally in small group activities Maintain positive group relationships</p>	<ul style="list-style-type: none"> ○ Identify important places in the library. ○ Fiction - author's last name ○ non fiction - dewey order ○ Discuss magazines, books and other resources that provide information 	<ul style="list-style-type: none"> ○ Discuss various types of library media to gain information ○ Create a product to solve a problem. 	○
3rd Grade	<p>Continue library manners and skills. Continue utilizing computer card catalog to find books. Locate books on shelf without assistance.</p>	<ul style="list-style-type: none"> ○ Create a product using makerspace manipulatives 	<ul style="list-style-type: none"> ○ Participate in small group makerspace activities ○ Participate equally in small group activities. ○ Maintain positive group relationships. 	<ul style="list-style-type: none"> ○ Identify important places in the library ○ Find non fiction books using Dewey ○ Begin to differentiate between genres in fiction. ○ 	<ul style="list-style-type: none"> ○ Use knowledge and keywords to find information using library media ○ Students will use various types of library media to gain information 	○
4th Grade	<p>Continue to develop library etiquette. Continue to use previous knowledge of the Destiny Online Basic Search Screen to find books based on the needs of the student. Continue to locate books on the bookshelves with some assistance (new Library).</p>	<p>Create a product using STEAM and MakerSpace manipulatives and tools.</p>	<p>Participate in small group activities to create a product Participate equally in small group activities. Maintain positive group relationships.</p>	<p>Identify important places in the library including location of books-Fiction (including specific Genre shelves), Non Fiction, Everyone, Biography, Series, and Magazines. Continued utilization of the Dewey Decimal System to locate sources. Continue differentiating between Fiction and Non-Fiction Genres.</p>	<p>Reinforce information gathered in Non-Fiction resources. Identify credible sources, value of copyright date, and viewpoints.</p>	○

5th Grade	Continued development of library etiquette. Locate books (with assistance) using the Destiny Discover Online Catalog Search Screen to find books based on the needs of the student. Locate books on the bookshelves with no assistance.	Create a product using STEAM and Makerspace manipulatives and tools.	Participate in small group activities to create a product Participate equally in small group activities. Maintain positive group relationships.	Continue to identify and utilize important places in the library including all locations of books and resources. Continued utilization of the Dewey Decimal System to locate sources. Continued differentiating between Fiction and Non-Fiction Genres.	Continued reinforcement of information gathered in Non-Fiction resources. Continued reinforcement of credible sources and value of copyright date and viewpoints.	○
6th Grade	Continued development of library etiquette. Continue to use previous knowledge of the Destiny Discover Online Catalog Search Screen to find books based on the needs of the student without assistance. Continue locating books on the bookshelves with no assistance.	Create a product using STEAM and MakerSpace manipulatives and tools.	Participate in small group activities to create a product Participate equally in small group activities. Maintain positive group relationships.	Continued identification and utilization of important places in the library. Continued utilization of the Dewey Decimal System to locate sources appropriate for ability. Continued differentiating between Fiction and Non-Fiction Genres.	Identify Online Media techniques used to convey messages. Analyze information to determine relevance to a topic. Continued reinforcement of credible sources and value of copyright date and viewpoints.	○
Junior High	-Conduct research using a variety of library resources. -Students will practice Digital Citizenship by evaluating information for accuracy, validity, social and cultural context, and appropriateness for need.	-Properly use circulation and information retrieval resources such as the online card catalog and research resources. -Students will practice Digital Citizenship by following ethical and legal guidelines for gathering and using information by responsibly applying information, technology and media to learning	-Students perform media center tasks that require a coordinated effort and work with others to complete those tasks to support the needs of patrons.	-Demonstrate an understanding of the organization of the library using the Dewey Decimal System and Call Numbers within the library.	-Read and critique a variety of reading resources for information, recreation and personal growth.	-Students will Create and share a multi-media products that promote reading to an authentic audience.
High School	-Create and share a learning product that promotes reading to an authentic audience.		-Perform media center tasks that require a coordinated effort and work with others to complete those tasks to support the needs of patrons.	-Demonstrate an understanding of the organization of the library using the Dewey Decimal System and genrefication within the library. -Use research resources, i.e. databases to locate & retrieve information	-Identify books that are age-appropriate for their patrons. -Locate & summarize five books with a common theme, genre, or author that are age-appropriate for their patrons	

